## SUBSTITUTION CODES

MTH 440

## Direct Numerical Substitution

| L | $\#$ | L | $\#$ |
| :--- | :--- | :--- | :--- |
| A | 0 | N | 13 |
| B | 1 | O | 14 |
| C | 2 | P | 15 |
| D | 3 | Q | 16 |
| E | 4 | R | 17 |
| F | 5 | S | 18 |
| G | 6 | T | 19 |
| H | 7 | U | 20 |
| I | 8 | V | 21 |
| J | 9 | W | 22 |
| K | 10 | X | 23 |
| L | 11 | Y | 24 |
| M | 12 | Z | 25 |


| THIS | IS | EASY |
| :--- | ---: | ---: |
| 197818 | 818 | 491824 |

## Caesar Shift

- Substitution cipher where all letters are shifted by 3

ABCDEFGHIJKLMNOPQRSTUVWXYZ
DEFGHIJKLMNOPQRSTUVWXYZABC

I am weak.
L dp zhdn.

Decipher: MXOLXV

## Simple substitution

We don't have to shift by 3 , we can shift by any amount. How many guesses would you need to get his one?
Assume spacing is preserved.

Q ewctl tqsm bw wzlmz i xqhhi.
(http://rumkin.com/tools/cipher/caesar.php)

| L | $\#$ | L | $\#$ |
| :--- | :--- | :--- | :--- |
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| G | 6 | T | 19 |
| H | 7 | U | 20 |
| I | 8 | V | 21 |
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| K | 10 | X | 23 |
| L | 11 | Y | 24 |
| M | 12 | Z | 25 |

## Add a codeword then shift by 3

# ABCDEFGHIJKLMNOPQRSTUVWXYZ XYZWESTRNABCDFGHIJKLMOPQUV 

Is this better?
Nk Irnk yellej?
http://rumkin.com/tools/cipher/caesar-keyed.php http://rumkin.com/tools/cipher/cryptogram-solver.php

## Better yet (?) permute randomly

## ABCDEFGHIJKLMNOPQRSTUVWXY?

???
RXLHVE VXHNVE KXHVD PXHN XHD
HVVHN AE BCDNVD RXHN XHD HCXB
(FREQUENCY, HELPFUL, CRIB)



## Let's switch to numbers...

| L | $\#$ | L | $\#$ |
| :--- | :--- | :--- | :--- |
| A | 0 | N | 13 |
| B | 1 | O | 14 |
| C | 2 | P | 15 |
| D | 3 | Q | 16 |
| E | 4 | R | 17 |
| F | 5 | S | 18 |
| G | 6 | T | 19 |
| H | 7 | U | 20 |
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| K | 10 | X | 23 |
| L | 11 | Y | 24 |
| M | 12 | Z | 25 |

We can think of "shifting by 3 " as "adding 3 " remembering that if the number is greater than 25 we loop back around to the beginning.

Shift by 3 :
$\mathrm{E} \rightarrow 4 \rightarrow 4+3=7 \rightarrow \mathrm{H}$
$\mathrm{Y} \rightarrow 24 \rightarrow 24+3=27-26=1 \rightarrow \mathrm{~B}$

This is arithmetic modulo 26 (if a number is greater than 26, we instead replace it by the remainder upon division by 26 ).

## Shift Cipher, Shift = key

- To encipher

$$
\mathrm{PT} \rightarrow \mathrm{CT}: \mathrm{CT}=\mathrm{PT}+\mathrm{K}(\bmod 26)
$$

- To decipher

$$
\mathrm{CT} \rightarrow \mathrm{PT}: \mathrm{PT}=\mathrm{CT}-\mathrm{K}(\bmod 26)
$$

- Clearly to break we only need to check 25 "keys"


## Decimation Cipher

- What if we multiplied instead of added?
- To encipher

$$
\mathrm{CT}=\mathrm{PT} \text { * K (mod 26) }
$$

Example
Let $\mathrm{k}=5$
$\mathrm{L} \rightarrow 11 \rightarrow 11^{*} 5(\bmod 26)=55(\bmod 26)=3 \rightarrow \mathrm{D}$

How do you decipher?

## Look up table

- If you had a table of how to encipher all letters you could just use it in reverse to decipher

$$
\begin{aligned}
& \text { DECIMATION FOR K=5 } \\
& \text { ABCDEFGHI JKLMNOPQRSTUVWXYZ } \\
& \text { AFKPUZEJOTYDINSXCHMRWBGLQV }
\end{aligned}
$$

- Decipher: GUDDPSNU
- You try - see handout


## Modular Facts

$a$ is the "inverse" of $b$ modulo $n$ if

$$
\mathrm{ab}=\mathrm{ba}=1(\bmod \mathrm{n})
$$

Fact: Given n and a such that $0<a<\mathrm{n}$, then a has an inverse modulo $n$ if and only if $\operatorname{gcd}(a, n)=1$.

How do you find an inverse?

1) If you have a multiplicative Cayley table, you could just examine the table for the inverse. Use your Cayley table to find the inverse of 21 modulo 26.
2) Guess and check: Find the inverse of 5 modulo 11.
3) Extended Euclidean Algorithm (take number or group theory)

## Decimation Ciphers: a*PT (mod 26)

- You will only be able to decipher to a unique ciphertext if a has an inverse modulo 26.
- A will always be enciphered to $A$.
- Assuming a key with an inverse was used, how many guesses would you have to make to find the key?
- Using a frequency analysis we could just guess one letter and then check to see if it worked.


## Affine Ciphers: a*PT + b (mod 26)

- Assuming we only use a's with inverses, how many different keys would an attacker have to guess?
- A frequency analysis can still help, but we have two variables to solve for so we need two equations.
- Suppose we were given the following ciphertext that we know was enciphered using an affine cipher:

Hv ufe fh kar karvedrh vu pfkarpfkdlh fer fivnk erfmdkz, karz fer svk lrekfds; hv ufe fh karz fer lrekfds, karz fer svk fivnk erfmdkz. - Fmirek Rdshkrds.

## Frequency Analysis/Finding a \& b

Hv ufe fh kar karvedrh vu pfkarpfkdlh fer fivnk erfmdkz, karz fer svk lrekfds; hv ufe fh karz fer lrekfds, karz fer svk fivnk
erfmdkz. - Fmirek Rdshkrds
Letter Count Most common English letters: e,t,a,o,i,n,s

| R | 18 |
| :--- | :--- |
| F | 17 |
| K | 17 |
| E | 12 |
| D | 8 |
| V | 8 | Guess \& Check

http://rumkin.com/tools/cipher/frequency.php (freq. analysis) http://rumkin.com/tools/cipher/affine.php (affine checker)

