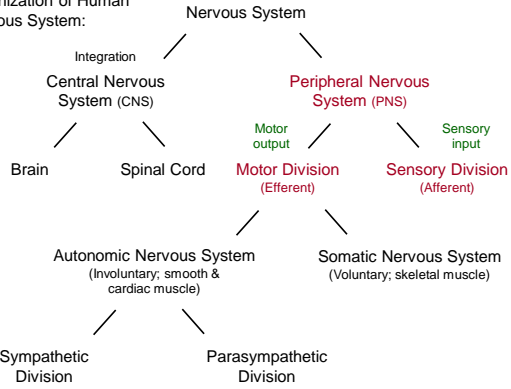


Organization of Human Nervous System:



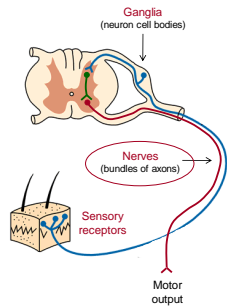
The peripheral nervous system links the brain to the "real" world



Nerve Types:

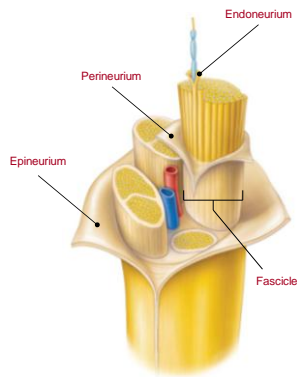
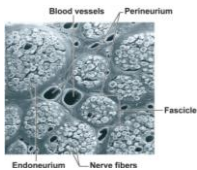
- 1) Sensory nerves (contains only afferent fibers)
- 2) Motor nerves (contains only efferent fibers)
- 3) Mixed nerves (contains afferent / efferent fibers)

Most nerves in the human body are mixed nerves



Nerve Structure:

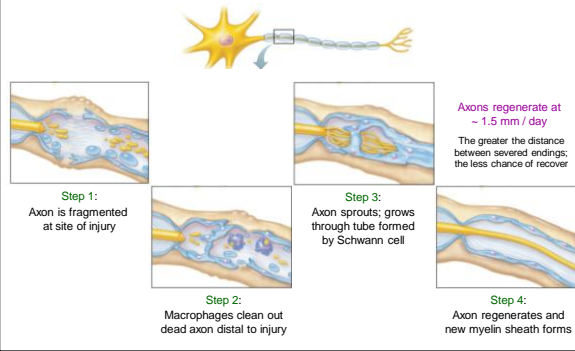
- A. Epineurium:
 - Outside nerve covering
 - Dense network of collagen fibers
- B. Perineurium:
 - Divides nerve into fascicles
 - Contains blood vessels
- C. Endoneurium:
 - Surrounds individual axons and ties them together



Marieb & Hoehn - Figure 13.26

Nerve Regeneration:

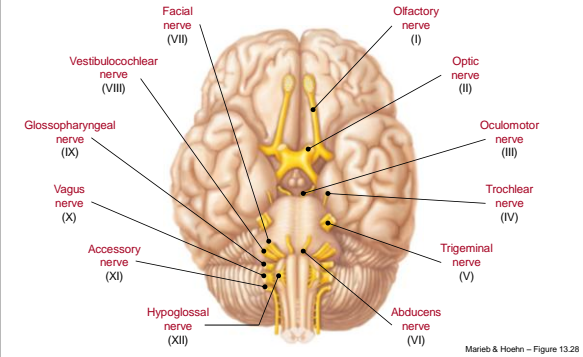
- Requires neuron cell body stays intact
- Regeneration common in PNS; rare in CNS



Nerve Classification:

- 12 pairs
- Composed of sensory, motor, and mixed nerves

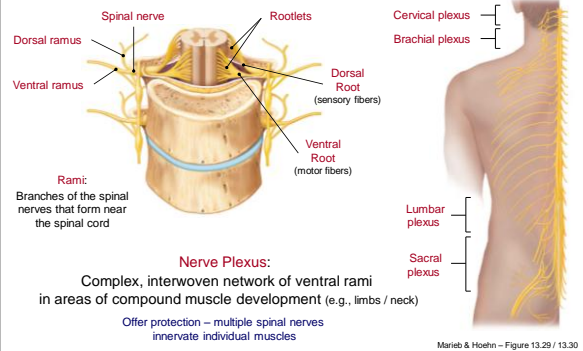
A. Cranial nerves:



Nerve Classification:

- 31 pairs
- All are mixed nerves

B. Spinal nerves:

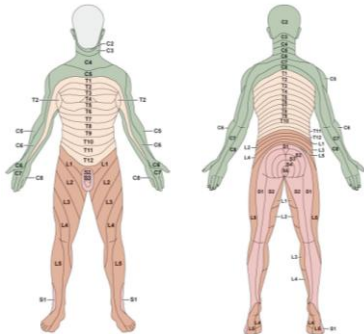


Nerve Classification:

B. Spinal nerves:

Dermatome:

Specific bilateral region of the skin monitored by a single pair of spinal nerves



The peripheral nervous system links the brain to the "real" world

Sensory Receptor:

Specialized structure that responds to change in the surrounding environment

NOTE:

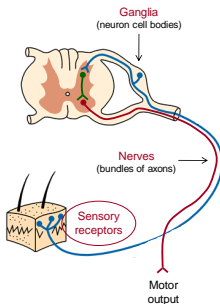
Ability to distinguish stimuli depends on the brain

Sensations:

Electrical impulses that reach the brain via sensory neurons

Perceptions:

Interpretations of electrical impulses by the brain



General Characteristics of Sensory Receptors:

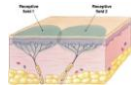
Receptor structure dictates specificity (e.g., free nerve endings = low specificity)

1) Display specificity:

- **Receptor specificity:** Specific stimuli necessary to stimulate receptor

2) Display spatial sensitivity:

- **Receptor field:** Area monitored by a single receptor cell



The larger a receptor field, the poorer the ability to localize a stimulus

3) Code information electronically (e.g., transduce signal):

- **Sensory coding:** Translation of stimuli into patterns of action potentials

4) Have 'hard-wired' link to CNS:

- **Labeled line:** Links between peripheral receptors and CNS

CNS interprets receptor signal based solely on where it arrives from (e.g., see spots when eye pushed)

5) Are adaptable:

- **Adaptation:** Reduction in sensitivity in presence of constant stimulus
 - **Phasic receptors:** Rapidly decline in sensitivity (e.g., touch receptors)
 - **Tonic receptors:** Show little / no decline in sensitivity (e.g., pain receptors)



Sensory Receptor Classifications:

A) Stimulus Type:

- **Mechanoreceptors:** Respond to mechanical force (e.g., touch)
- **Thermoreceptors:** Respond to temperature change
- **Photoreceptors:** Respond to light energy
- **Chemoreceptors:** Respond to chemicals in solution
- **Nociceptors:** Respond to stimuli that damages tissue; perceived as pain

B) Location:

- **Exteroceptors:** Respond to stimuli arising from outside the body
- **Interoceptors:** Respond to stimuli within the body
- **Proprioceptors:** Respond to stretch in muscles / tendons / ligaments

C) Structural Complexity:

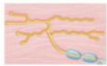
- **Simple Receptors:** Structurally simple; associated with **general senses**
- **Complex Receptors:** Structurally complex; associated with **special senses**

↑
(vision, hearing, equilibrium, smell, taste)

Simple Receptors (General senses):

Small, unmyelinated sensory neurons; knob-like swellings on distal end

A) Unencapsulated Dendritic Endings



Free Nerve Ending

Location = Epithelia

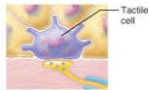
Detection = Temperature / damage



Hair Plexus

Location = Hair follicle

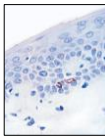
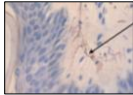
Detection = Light touch



Merkel Disc

Location = Epidermis

Detection = Light touch



Marieb & Hoehn - Figure 13.29 / 13.30

Simple Receptors (General senses):

Sensory neurons with terminals enclosed in connective tissue capsule

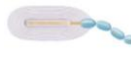
B) Encapsulated Dendritic Endings



Meissner's Corpuscle

Location = Dermis

Detection = Light touch



Pacinian Corpuscle

Location = Dermis / Hypodermis

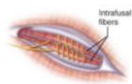
Detection = Deep pressure



Ruffini Endings

Location = Dermis / Joints

Detection = Deep pressure



Muscle Spindle

Location = Skeletal muscle

Detection = Stretch



Golgi Tendon Organ

Location = Tendons

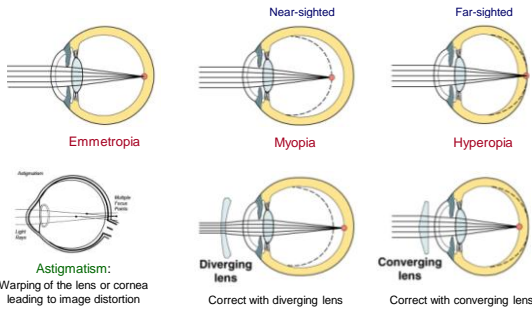
Detection = Stretch

Complex Receptors (Special senses):

20 / 20 = Standard visual acuity
20 / 200 = Legally blind

A) Eye (vision)

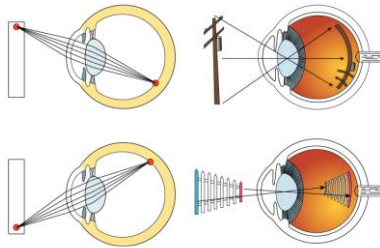
When Things Go Wrong:



Complex Receptors (Special senses):

Brain compensates for image reversal

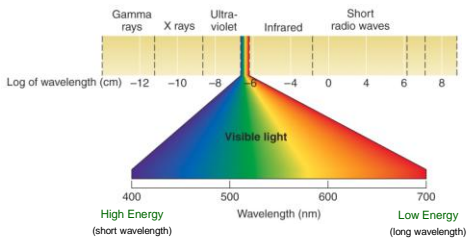
A) Eye (vision)



• Images arrive on the retina upside down and backward

Complex Receptors (Special senses):

A) Eye (vision)

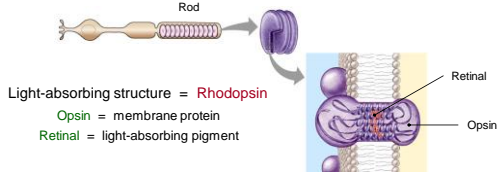


Photon: • Rods detect presence / absence of light
Basic unit of visible light • Cones detect wavelength of light (color perception)

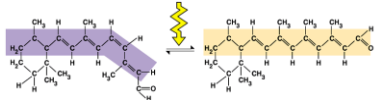
Complex Receptors (Special senses):

A) Eye (vision)

Phototransduction:
Process by which light energy is converted into electrical energy



- When rhodopsin absorbs light, the retinal changes shape and separates from opsin



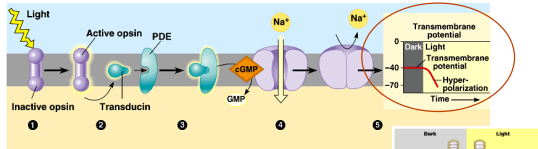
Why does it take several minutes for eyes to adjust to dark?

"Bleaching"
Separation of retinal

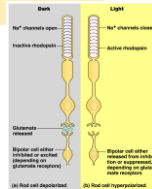
Complex Receptors (Special senses):

A) Eye (vision)

- Altered opsin (minus retinal) triggers enzymatic pathway:

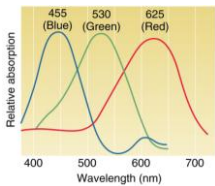


IMPORTANT FACT:
Light does not depolarize rod cell, but hyperpolarizes it



Complex Receptors (Special senses):

A) Eye (vision)

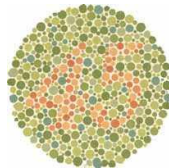


- Three classes of cones recognized
 - Trichromacy Theory**
 - Humans: Blue, Green, Orange
 - Sensation of color = CNS processing
- Color sensitivity depends on opsin structure, not light-absorbing molecule

Colorblindness:

Defect in cone opsin gene

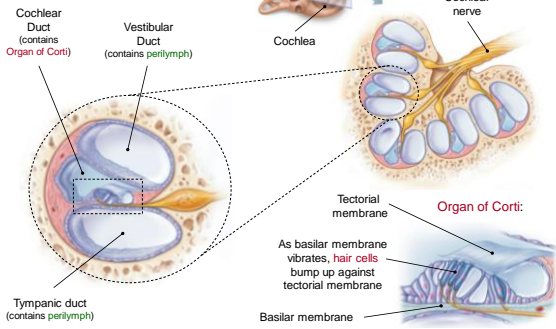
- Blue = autosomal chromosome
- Red / Green = X chromosome ← More common in males



Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)

Cochlea ("snail"):
Spiral-shaped chamber that houses the receptors for hearing

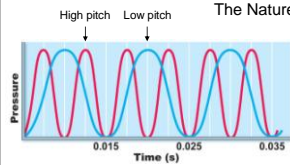


Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)

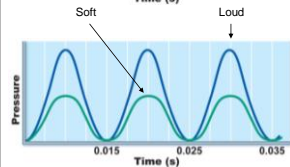
Sound:
A pressure disturbance produced by a vibrating object

The Nature of Sound:



Frequency:
Number of waves passing a given point in a given time

Pitch = Sensory perception of frequency



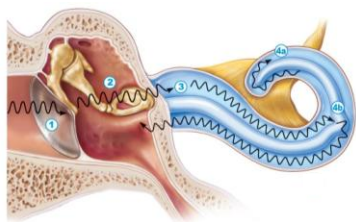
Amplitude:
Intensity of sound

Loudness = Sensory perception of amplitude

Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)

Step 4:
Sound waves enter cochlear duct; vibrate basilar membrane



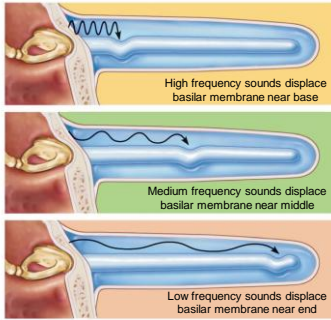
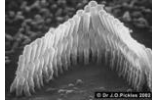
Step 1:
Sound waves vibrate tympanic membrane

Step 2:
Middle ear bones vibrate; vibrate oval window

Step 3:
Pressure waves develop in vestibular duct

Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)



Basilar membrane differs in stiffness along length

Hearing Range: 20 Hz to 20,000 Hz

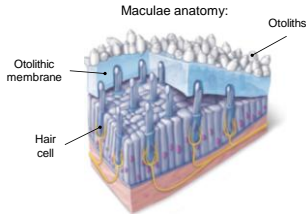
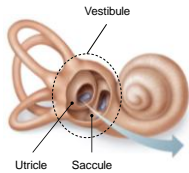
Conduction Deafness: Sound is not able to be transferred to internal ear

Sensorineural Deafness: Damage occurs in neural pathway (e.g., hair cells)

Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)

Vestibule: Region of inner ear housing receptors that respond to gravity sensation / linear acceleration (static equilibrium)



Maculae: Sensory receptors for static equilibrium

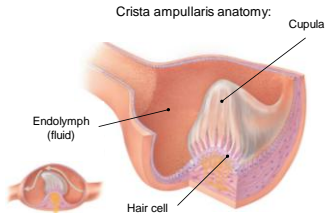
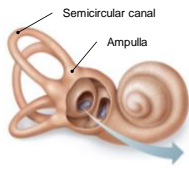
Head acceleration (e.g. forward) causes otolithic membrane to slide; subsequent bending of hair cells modifies AP firing rate

Complex Receptors (Special senses):

C) Ear (hearing / equilibrium)

Analyze three (3) rotational planes ("yes" / "no" / head tilt)

Semicircular canals: Region of inner ear housing receptors that respond to rotational movements of head (dynamic equilibrium)



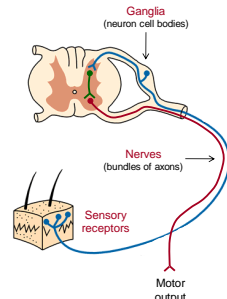
Crista ampullaris: Sensory receptors for dynamic equilibrium

Head rotation (e.g., spinning) causes endolymph to push against cupula; subsequent bending of hair cells modifies AP firing rate

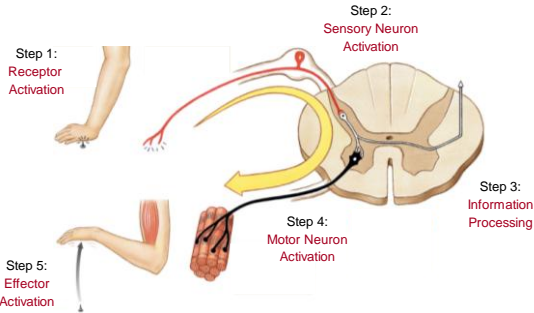
The peripheral nervous system links the brain to the "real" world

Reflex:
Rapid, automatic response to specific stimuli

"Wired" in a reflex arc (serial processing)



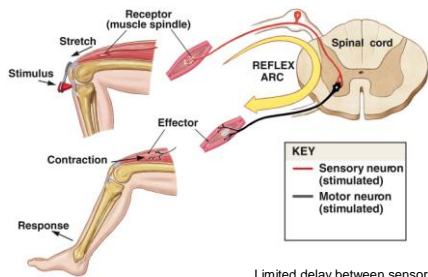
Reflex Arc:



Reflex Arc:

Example: Stretch Reflex

A) **Monosynaptic:** Sensory neuron synapses directly with motor neuron



Limited delay between sensory input and motor output (20 - 40 msec)

Reflex Arc: Example: Crossed Extensor Reflex

A) Polysynaptic: Interneuron(s) located between sensory and motor neurons

Reciprocal Inhibition:
Agonist excited;
antagonist inhibited

