

# ***Motion***

Chapter 1: Pages 14-31

Review Questions

3-8, 10, 22, 24, 26-28

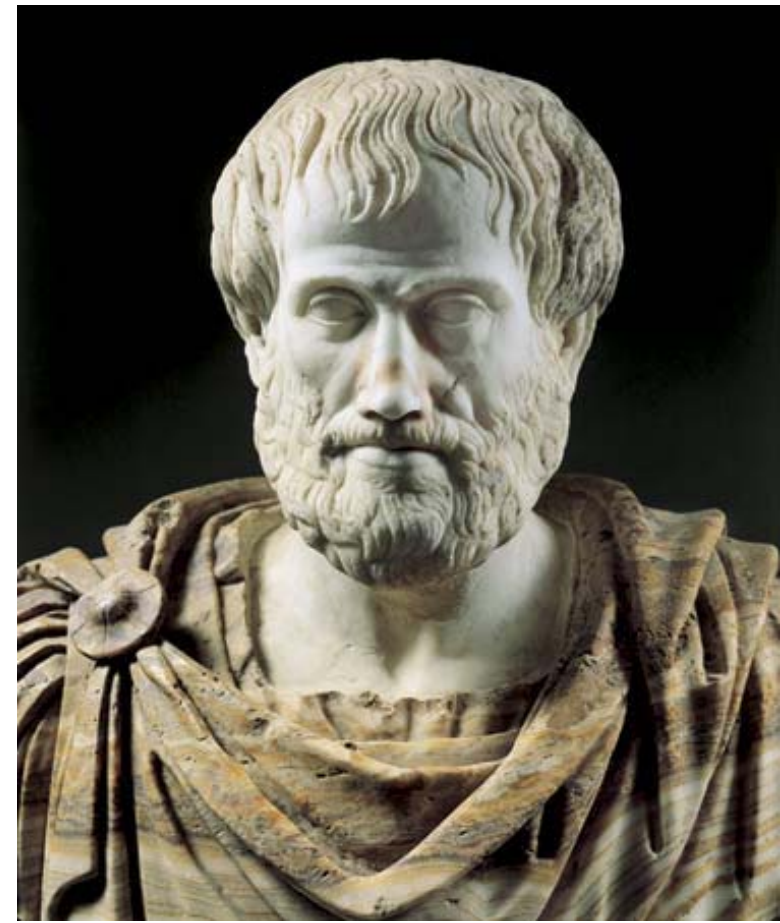
# ***Peer Led Team Learning***

- PLTL
- ES105x
- CRN 21823
- Looking like evening class: some have requested it to start at 6:30 or 7, so they can have dinner and then go to it?
- Day of the week still to be determined
- Please put your name on the sign-up list if you are interested

# ***Study of Motion***

Aristotle—4<sup>th</sup> century BC

- Student of Plato
- Tutor of Alexander
- Used logic to describe natural world: collected, classified
- Motion ceased when objects in their proper place
- Thought speed of falling objects depended on their weight
- Ignored friction, air resistance
- Influential for 2000 years



## **Aristotle,**

marble portrait bust,  
Roman copy (2nd century  
BC) of a Greek original (c.  
325 BC); in the Museo  
Nazionale Romano, Rome

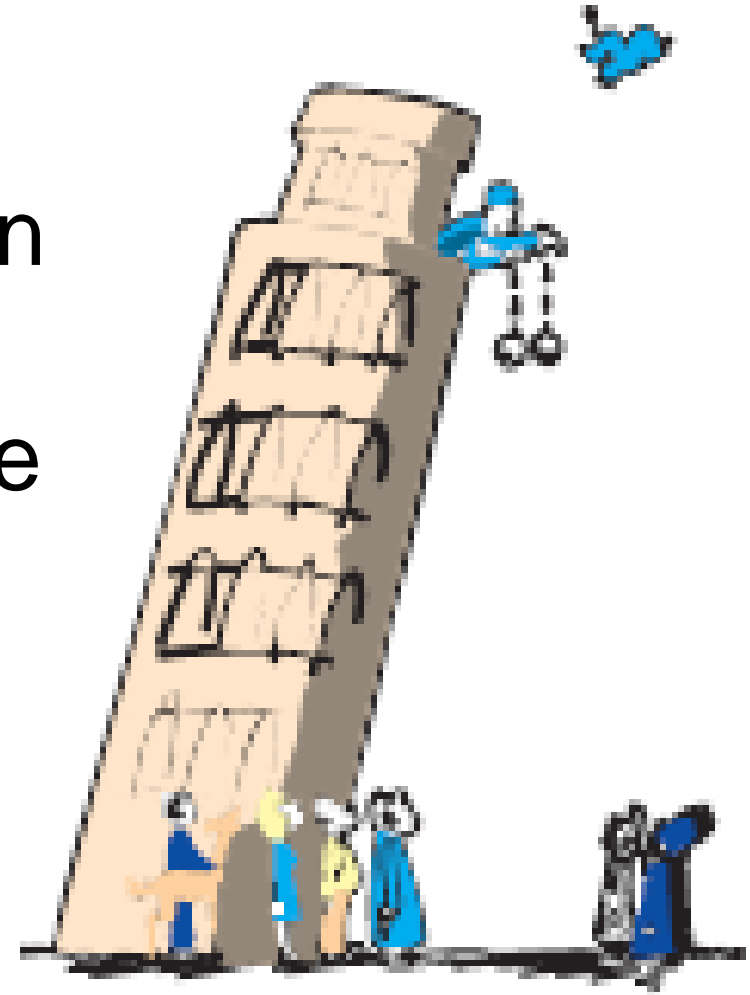


# *Galileo*

- Studied Copernicus' work of 1543
- Use experiment to test logical ideas
- Discovered speed not dependent on weight, only on amount of time for falling

# *Galileo's Study of Motion*

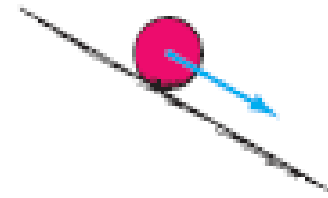
- Defined 'inertia': keep moving in same direction and speed without outside influences—resistance to change of motion
- Speed not dependent on weight, only on amount of time for falling
- Noted that gravity increased speed of falling objects, decrease speed of rising objects



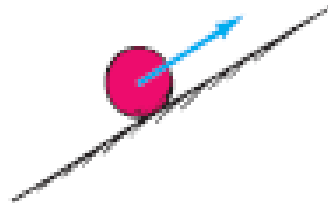
# *Galileo's inclined planes*

- Balls roll down faster and faster
- Roll up slower and slower
- Weight not a factor

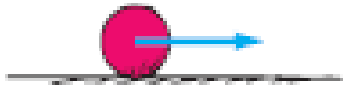
Slope downward-  
Speed increases



Slope upward-  
Speed decreases



No slope-  
Does speed change?



# *Galileo's investigation of motion*

- Used inclined planes to slow the descent of objects, because he didn't have a precise timer

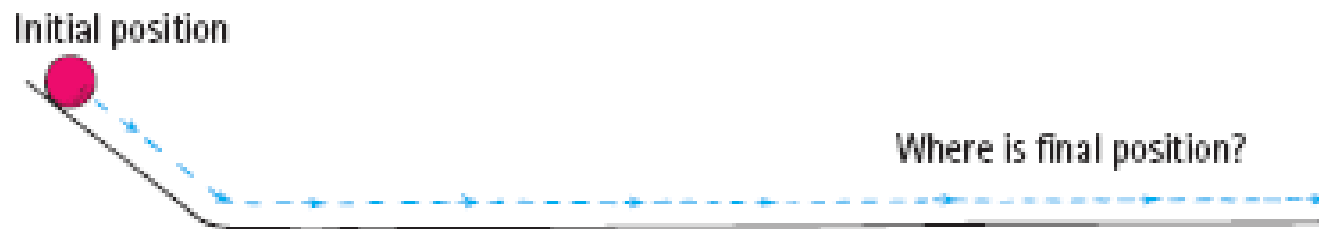
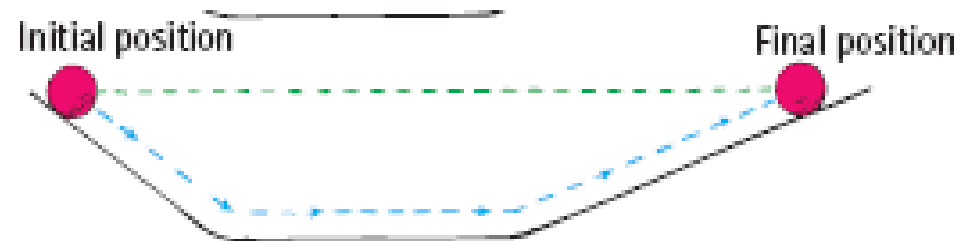
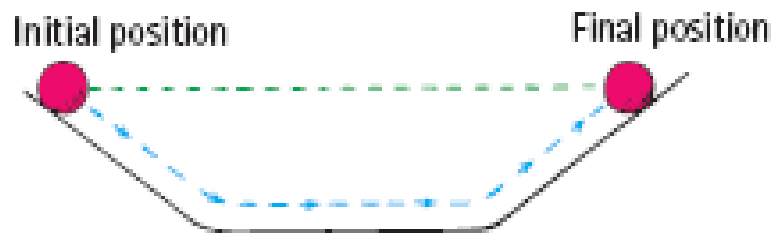
Initial position

Final position



# *Galileo's inclined planes*

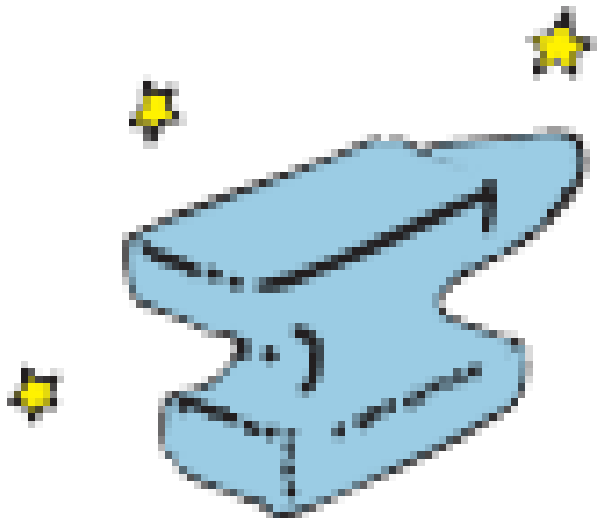
- Rises to same height as it is released
- Height not dependent on incline





# *Mass*

- Measure of inertia
- How much matter is there
- Corresponds to weight—the influence of the acceleration of gravity on the mass
- They are proportional



# *Mass*

- Measured in kilograms
- Influence of gravity gives weight
  - Pounds      lb.
  - Newtons      N
- On Earth:  $1 \text{ kg} = 9.8 \text{ N}$
- Not a measure of volume

# *Inertia vs. weight*

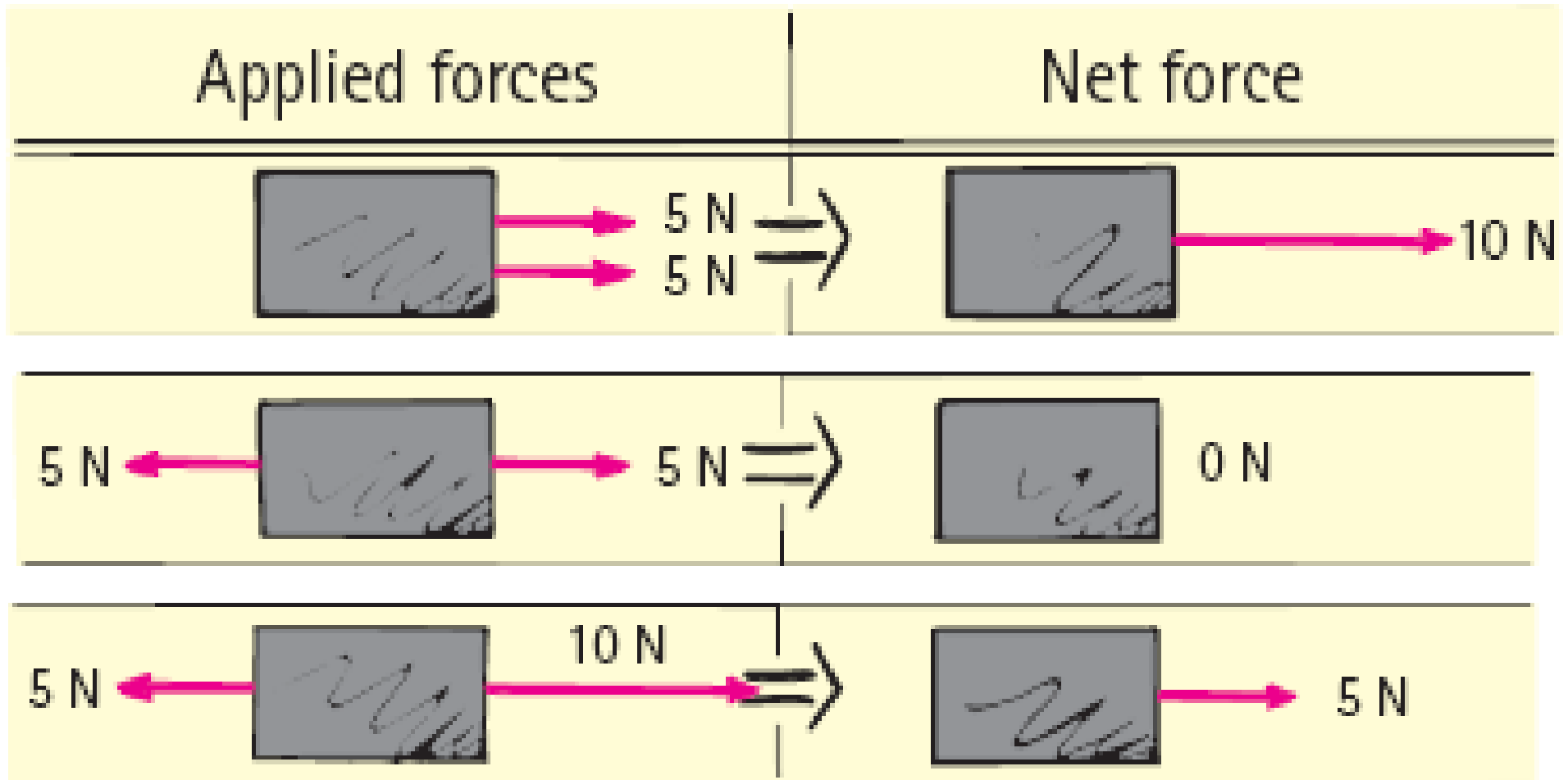
- Weight is the force, due to gravity—pulling iron ball down
- Inertia is resistance to change of movement—ball is not moving
- Pull slowly, you increase force and break string that is holding the ball up
- Rapid jerk will break string below ball, because it has large mass that is not moving—has inertia



# ***Force***

- Weight is a force due to gravity
- Force is *VECTOR QUANTITY*
- Vectors have magnitude and direction
- Multiple vectors add up

# *Applied forces*

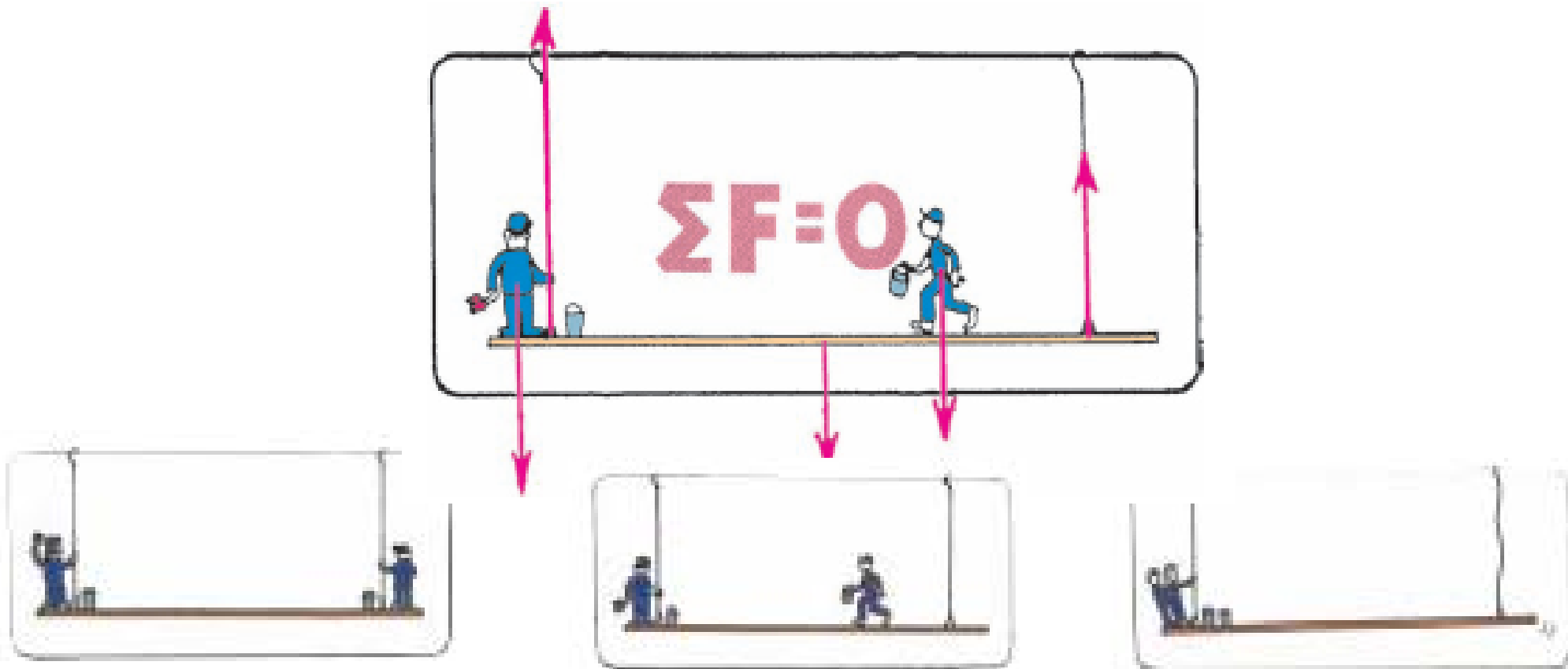


# *Objects not moving*

- Force of weight is equal to force of string holding it up
- The sum of the forces is zero
- There is mechanical equilibrium

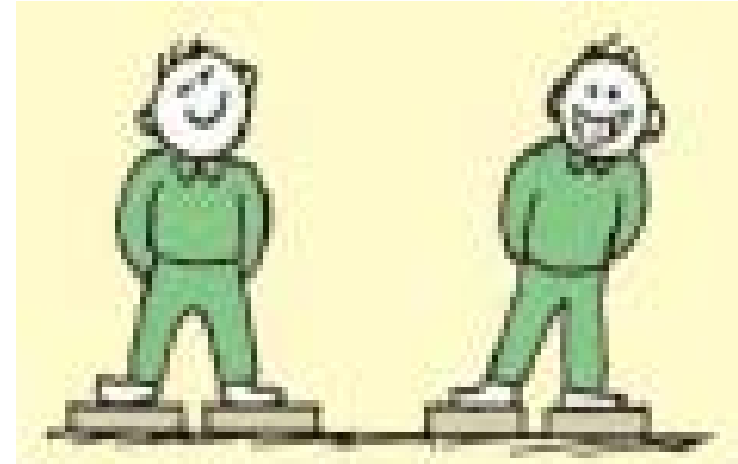
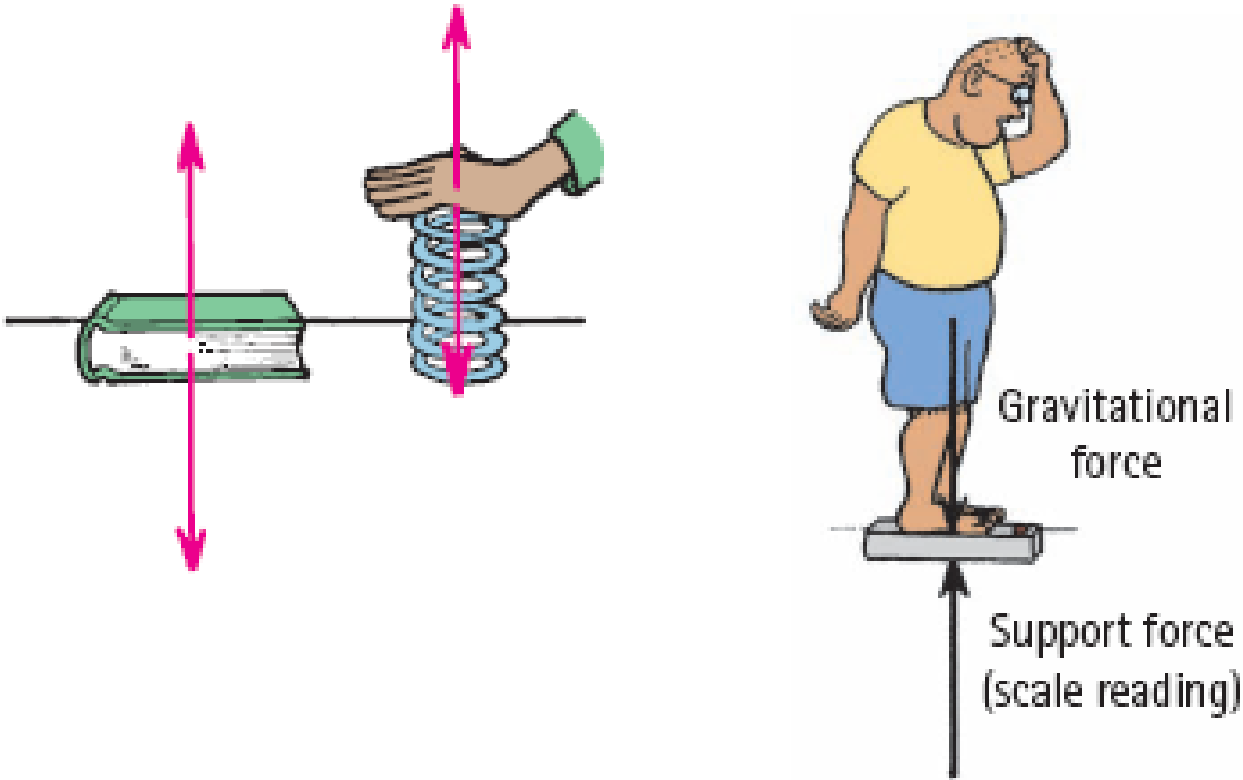


# *Objects not moving*



- In equilibrium

# *Support Force*



- Weight acts downward
- Atoms push back upward
- Forces equal—in equilibrium



# ***Dynamic Equilibrium***

- Can be moving
- At a constant speed in a straight line
- Net forces are zero

# ***Friction***

- Force that acts to resist motion
- Always in opposite direction to applied force
- When you are pushing something, and it moves at a constant speed, the frictional force is the same as the pushing force

***A pair of parallel forces of 8 N and 12 N can have a resultant of***

1. 4 N.
2. 20 N.
3. Both of the above.
4. Neither of the above.

• *Explanation:*

When parallel,  $12\text{ N} + 8\text{ N} = 20\text{ N}$ ,  
or  $12\text{ N} - 8\text{ N} = 4\text{ N}$ .

# ***Study of Motion***

- Speed—how fast
- Velocity—how fast and what direction
- Acceleration—how fast it is changing how fast

# *Speed*

$$\textit{speed} = \frac{\textit{distance}}{\textit{time}}$$



$$\frac{320\textit{km}}{4\textit{h}} =$$

$$\frac{80\textit{km}}{\textit{h}}$$

# *Common units of speed*

- Miles per hour      mph
  - Means ‘miles per hour’
  - Don’t use this abbreviation of the words
  - Use mi./h
- Kilometers per hour      km/h
- Meters per second      m/s

# ***Speed of cheetah***

$$\frac{100m}{4s} = \frac{25m}{s}$$

# ***Distance equation***

$$\text{Rate} \times \text{time} = \text{distance}$$

- Keep units with numbers, so you know you have set up the problems correctly