

Making Earthquakes

You are going to simulate earthquakes and record them on this seismometer. To simulate the earthquakes, you will drop 1 kg and 0.2 kg masses onto the wooden squares attached to the plywood base. The differing masses correspond to earthquakes of different size. Energy from the mass hitting the table will travel down the plywood base as an elastic wave where the wave will move the seismometer. The seismometer will then make a record of its motions. During a real earthquake, energy released at the focus of the earthquake travels to distant seismometers through seismic waves.

Directions

1. Do not mess with any of the electronics attached to the seismometer!!!
2. Delete all previous data runs on the computer (Use the menu command *Experiment>Delete ALL data runs*).
3. Press *Start* to begin recording data from the seismometer.
4. Carefully drop the 1 kg mass from a height of 2.5 inches above the wooden block labeled 1. Use a ruler to measure the height precisely.
5. Carefully drop the 1 kg mass from a height of 2.5 inches above the wooden block labeled 2.
6. Now repeat the drops at the two wooden blocks using the 0.2 kg mass. Be sure to keep the drop height at 2.5 inches.
7. Press *Stop* on the computer to stop recording data.
8. Adjust the horizontal and vertical scales on your seismogram so that all four earthquakes fit on the graph. Print your seismogram and label the 4 earthquakes with the mass dropped and the location of the earthquake. Measure the distances of earthquake locations 1 and 2 from the seismometer in cm. and record the distances on your seismogram.

Questions

1. Notice that before and after the earthquakes that you created, the seismogram shows some small amplitude squiggles. In our seismometer, most of this noise is coming from the electronics that record the motion of the seismometer. Real seismometers are extremely sensitive to ground motion and therefore record ground motion due to sources other than earthquakes. What sorts of natural and human-caused ground motions might show up as noise on a seismogram?

